

The other day



Reverse Sort

```
array = (1..1_000).to_a  
  
array.sort do |item, other|  
  other <=> item  
end
```

CRuby vs JRuby

```
$ ruby -v
```

```
ruby 2.4.1p111 (2017-03-22 revision 58053) [x86_64-linux]
```

```
$ time ruby scripts/sort.rb
```

```
real 0m0.151s
```

```
user 0m0.052s
```

```
sys 0m0.016s
```

```
$ asdf local ruby jruby-9.1.8.0
```

```
$ ruby -v
```

```
jruby 9.1.8.0 (2.3.1) 2017-03-06 90fc7ab OpenJDK 64-Bit
```

```
Server VM 25.121-b13 on 1.8.0_121-8u121-b13-
```

```
0ubuntu1.16.04.2-b13 +jit [linux-x86_64]
```

```
$ time ruby scripts/sort.rb
```

```
real 0m3.468s
```

```
user 0m8.384s
```

```
sys 0m0.232s
```

Something called benchmark!

```
require 'benchmark'
```

```
Benchmark.bm do |bench|  
  bench.report do  
    array = (1..1_000).to_a  
  
    array.sort do |item, other|  
      other <=> item  
    end  
  end  
end  
end
```

```
$ asdf local ruby 2.4.1
$ ruby scripts/sort_bm_benchmark.rb
```

user	system	total	real
0.000000	0.000000	0.000000	(0.000381)

```
$ asdf local ruby jruby-9.1.8.0
$ ruby scripts/sort_bm_benchmark.rb
```

user	system	total	real
0.030000	0.000000	0.030000	(0.004920)

Success!



The End?

**I HAVE NO
IDEA WHAT
I'M DOING**



- Way too few samples
- Realistic data/multiple inputs?
- No warmup
- Non production environment
- Does creating the array matter?
- Is reverse sorting really the bottle neck?
- Setup information
- Running on battery
- Lots of applications running

A proper library

```
require 'benchmark/ips'  
ARRAY = (1..1_000).to_a.shuffle  
  
Benchmark.ips do |bm|  
  bm.report "reverse sort" do  
    ARRAY.sort do |item, other|  
      other <=> item  
    end  
  end  
end  
end
```

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require 'benchmark/ips'  
ARRAY = (1..1_000).to_a.shuffle
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      other <=> item  
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  end  
end
```

```
$ asdf local ruby 2.4.1
$ ruby benchmark/reverse_sort_block.rb
Warming up
-----
      reverse sort    169.000  i/100ms
Calculating
-----
      reverse sort          1.688k (± 1.1%)
i/s -      8.450k in  5.005956s
$ asdf local ruby jruby-9.1.8.0
$ ruby benchmark/reverse_sort_block.rb
Warming up
-----
      reverse sort    168.000  i/100ms
Calculating
-----
      reverse sort          2.401k (± 4.0%)
i/s -     12.096k in  5.046038s
```

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$ asdf local ruby 2.4.1
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      reverse sort    169.000  i/100ms
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$ ruby benchmark/reverse_sort_block.rb
Warming up
```

```
-----
reverse sort    169.000    i/100ms
```

```
Calculating
```

```
-----
reverse sort    1.688k (± 1.1%)
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```
i/s -          8.450k in    5.005956s
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reverse sort    2.401k (± 4.0%)
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```
require 'benchmark/ips'  
ARRAY = (1..1_000).to_a.shuffle
```

What's fastest?

```
Benchmark.ips do |bm|  
  bm.report "sort with block" do  
    ARRAY.sort do |item, other|  
      other <=> item  
    end  
  end  
end  
  
bm.report ".sort.reverse" do  
  ARRAY.sort.reverse  
end  
  
bm.report "sort_by -value" do  
  ARRAY.sort_by { |value| -value }  
end  
  
bm.compare!  
end
```

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require 'benchmark/ips'  
ARRAY = (1..1_000).to_a.shuffle
```

What's fastest?

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  end  
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    ARRAY.sort do |item, other|  
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end
```

```
● bm.report ".sort.reverse" do  
  ARRAY.sort.reverse  
end
```

```
bm.report "sort_by -value" do  
  ARRAY.sort_by { |value| -value }  
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  bm.compare!  
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ARRAY = (1..1_000).to_a.shuffle
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Compare!

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Benchmark.ips do |bm|  
  bm.report "sort with block" do  
    ARRAY.sort do |item, other|  
      other <=> item  
    end  
  end  
end
```

```
  bm.report ".sort.reverse" do  
    ARRAY.sort.reverse  
  end
```

```
  bm.report "sort_by -value" do  
    ARRAY.sort_by { |value| -value }  
  end
```

```
    bm.compare!
```

```
end
```

```
$ asdf local ruby 2.4.1
```

```
$ ruby benchmark/reverse_sort.rb
```

```
Warming up -----
```

```
  sort with block      166.000  i/100ms
```

```
    .sort.reverse      1.143k  i/100ms
```

```
  sort_by -value      236.000  i/100ms
```

```
Calculating -----
```

```
  sort with block      1.671k (± 1.9%) i/s
```

```
    .sort.reverse     11.539k (± 1.7%) i/s
```

```
  sort_by -value      2.373k (± 0.8%) i/s
```

```
Comparison:
```

```
    .sort.reverse:    11539.1 i/s
```

```
  sort_by -value:    2372.5 i/s - 4.86x slower
```

```
sort with block:    1671.0 i/s - 6.91x slower
```

```
$ asdf local ruby 2.4.1
```

```
$ ruby benchmark/reverse_sort.rb
```

```
Warming up -----
```

```
  sort with block      166.000  i/100ms
```

```
    .sort.reverse      1.143k  i/100ms
```

```
  sort_by -value      236.000  i/100ms
```

```
Calculating -----
```

```
  sort with block      1.671k (± 1.9%) i/s
```

```
    .sort.reverse     11.539k (± 1.7%) i/s
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  sort_by -value      2.373k (± 0.8%) i/s
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```
Comparison:
```

```
  .sort.reverse:      11539.1 i/s
```

```
  sort_by -value:      2372.5 i/s - 4.86x slower
```

```
  sort with block:      1671.0 i/s - 6.91x slower
```

```
$ asdf local ruby jruby-9.1.8.0
$ ruby benchmark/reverse_sort.rb
```

```
Warming up -----
```

```
  sort with block      157.000  i/100ms
    .sort.reverse      656.000  i/100ms
  sort_by -value       305.000  i/100ms
```

```
Calculating -----
```

```
  sort with block      2.317k (± 7.4%) i/s
    .sort.reverse      7.288k (± 1.7%) i/s
  sort_by -value       3.180k (± 1.8%) i/s
```

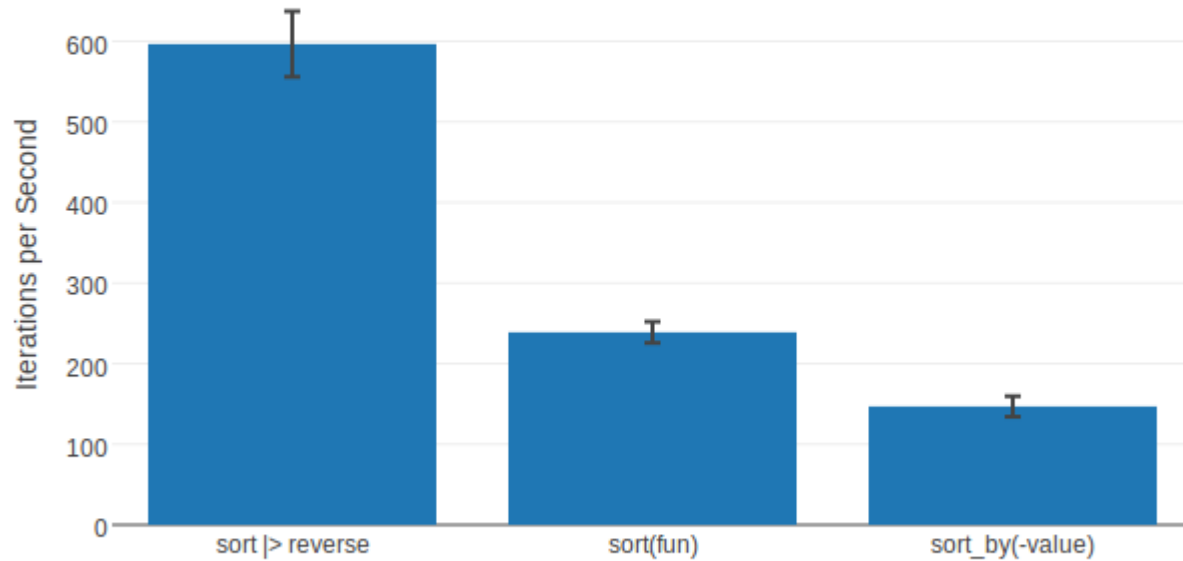
Comparison:

```
    .sort.reverse:      7288.0 i/s
  sort_by -value:      3180.1 i/s - 2.29x slower
  sort with block:     2317.1 i/s - 3.15x slower
```

```
list = 1..10_000 |> Enum.to_list |> Enum.shuffle
```

```
Benchee.run %{  
  "sort(fun)" =>  
    fn -> Enum.sort(list, &(&1 > &2)) end,  
  "sort |> reverse" =>  
    fn -> list |> Enum.sort |> Enum.reverse end,  
  "sort_by(-value)" =>  
    fn -> Enum.sort_by(list, fn(val) -> -val end) end  
}
```

Average Iterations per Second



Name	ips	average	deviation	median
sort > reverse	596.54	1.68 ms	±6.83%	1.65 ms
sort(fun)	238.88	4.19 ms	±5.53%	4.14 ms
sort_by(-value)	146.86	6.81 ms	±8.68%	6.59 ms

Comparison:

sort > reverse	596.54	
sort(fun)	238.88	- 2.50x slower
sort_by(-value)	146.86	- 4.06x slower

How fast is it really?

Benchmarking in Practice

Tobias Pfeiffer
[@PragTob](#)
pragtab.info



LIEFERY

Concept vs Tool Usage

Profiling vs. Benchmarking

Profiling

-	100.00%	(100.00%)	Global#[No method]	[1 calls, 2 total]
-	99.98%	(99.98%)	MCTS::MCTS#start	[1 calls, 1 total]
-	99.94%	(99.96%)	Integer#times	[1 calls, 1 total]
-	99.94%	(100.00%)	MCTS::Root#explore_tree	[200 calls, 200 total]
-	92.62%	(92.68%)	MCTS::Node#rollout	[200 calls, 200 total]
-	92.59%	(99.97%)	MCTS::Playout#play	[200 calls, 200 total]
-	91.52%	(98.84%)	MCTS::Playout#playout	[200 calls, 200 total]
-	60.58%	(66.19%)	Rubykon::GameState#generate_move	[88047 calls, 88047 total]
-	60.39%	(99.68%)	Rubykon::GameState#generate_random_move	[88047 calls, 88047 total]
-	46.45%	(76.91%)	Rubykon::GameState#plausible_move?	[1648043 calls, 1720604 total]
-	29.60%	(63.73%)	Rubykon::MoveValidator#trusted_valid?	[1648043 calls, 1720604 total]
-	16.51%	(55.78%)	Rubykon::MoveValidator#no_suicide_move?	[240711 calls, 313072 total]
+	7.45%	(45.15%)	Array#any?	[240711 calls, 313072 total]
-	6.82%	(41.33%)	Rubykon::Board#neighbours_of	[240711 calls, 729897 total]
+	7.92%	(26.76%)	Rubykon::MoveValidator#spot_unoccupied?	[1648043 calls, 1720604 total]
+	1.43%	(4.84%)	Rubykon::MoveValidator#no_ko_move?	[240785 calls, 313146 total]
-	13.74%	(29.58%)	Rubykon::EyeDetector#is_eye?	[160508 calls, 232869 total]
+	7.44%	(54.13%)	Rubykon::EyeDetector#candidate_eye_color	[160508 calls, 320532 total]
+	5.83%	(42.44%)	Rubykon::EyeDetector#is_real_eye?	[76144 calls, 76144 total]
+	4.17%	(6.90%)	Rubykon::GameState#searched_whole_board?	[1736674 calls, 1736674 total]
-	1.08%	(1.79%)	Integer#-	[1560580 calls, 4257885 total]
-	1.04%	(1.73%)	Integer#>=	[1560580 calls, 2263608 total]
-	1.00%	(1.66%)	Integer#+	[1560580 calls, 3741145 total]
-	30.26%	(33.06%)	Rubykon::GameState#set_move	[88047 calls, 88247 total]
-	29.77%	(98.36%)	Rubykon::Game#set_valid_move	[88047 calls, 88247 total]
-	29.10%	(97.78%)	Rubykon::Game#set_move	[87463 calls, 87663 total]
-	23.35%	(80.23%)	Rubykon::GroupTracker#assign	[87463 calls, 87663 total]
+	8.46%	(36.22%)	Rubykon::GroupTracker#take_liberties_of_enemies	[87463 calls, 87663 total]
+	5.19%	(22.23%)	Rubykon::GroupTracker#join_group_of_friendly_stones	[87463 calls, 87663 total]
+	4.84%	(20.74%)	Rubykon::GroupTracker#color_to_neighbour	[87463 calls, 87663 total]
+	2.80%	(11.98%)	Rubykon::GroupTracker#add_liberties	[87463 calls, 87663 total]
+	3.68%	(12.64%)	Rubykon::EyeDetector#candidate_eye_color	[87463 calls, 320532 total]

Generate Move

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- 99.98% (99.98%) [MCTS::MCTS#start](#) [1 calls, 1 total]
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Set Move

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ruby-prof call_stack

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+ 2.80% (11.98%) Rubykon::GroupTracker#add_liberties [87463 calls, 87663 total]
+ 3.68% (12.64%) Rubykon::EyeDetector#candidate_eye_color [87463 calls, 320532 total]
```

Application Performance Monitoring



What to benchmark?

What to measure?

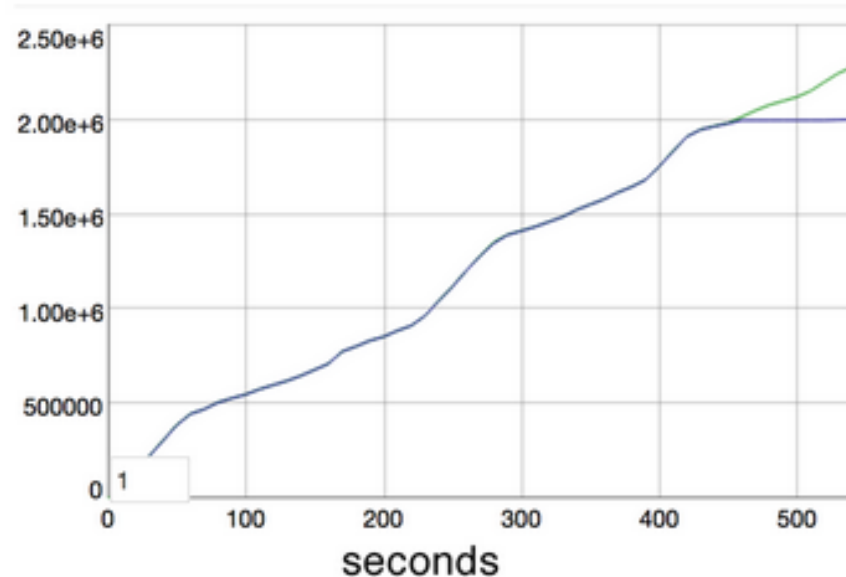
- Runtime?
- Memory?
- Throughput?
- Custom?

The famous post

The Road to 2 Million Websocket Connections in Phoenix

By Gary Rennie · about a year ago · v1.0.0

Simultaneous Users



```
1700045
1763630
1999975
1999984
subscribers

 1 [ 0.0%] 11 [ | 0.5%] 21 [ 0.0%] 31 [ 0.0%]
 2 [ 0.0%] 12 [ | 0.5%] 22 [ 0.0%] 32 [ 0.0%]
 3 [ 0.0%] 13 [ 0.0%] 23 [ 0.0%] 33 [ 0.0%]
 4 [ | 1.0%] 14 [ 0.0%] 24 [ | 0.5%] 34 [ 0.0%]
 5 [ | 0.5%] 15 [ 0.0%] 25 [ 0.0%] 35 [ 0.0%]
 6 [ | 0.5%] 16 [ 0.0%] 26 [ 0.0%] 36 [ 0.0%]
 7 [ 0.0%] 17 [ 0.0%] 27 [ 0.0%] 37 [ 0.0%]
 8 [ | 1.0%] 18 [ 0.0%] 28 [ | 0.5%] 38 [ 0.0%]
 9 [ 0.0%] 19 [ 0.0%] 29 [ 0.0%] 39 [ 0.0%]
10 [ 0.0%] 20 [ 0.0%] 30 [ 0.0%] 40 [ 0.0%]
Mem [|||||||83765/128906MB] Tasks: 22, 150 thr; 2 running
Swp [ 0/0MB] Load average: 5.98 5.45 3.98
Uptime: 5 days, 11:17:13
```

If you have been paying attention on Twitter recently, you have likely seen some increasing numbers regarding the number of simultaneous connections the Phoenix web framework can handle. This post documents some of the techniques used to perform the benchmarks.

What to measure?

- **Runtime!**
- Memory?
- Throughput?
- Custom?

But, **why?**

What's **fastest**?

How **long** will this take?

Did we make it **faster**?

“Isn’t that the **root of all evil?**”

More likely, **not reading
the sources** is the source
of all evil

Me, just now

*“We should forget about small efficiencies, say about 97% of the time: **premature optimization is the root of all evil.**”*

Donald Knuth, 1974

(Computing Surveys, Vol 6, No 4, December 1974)

The very next sentence

*“Yet we should not pass up our **opportunities** in that **critical 3%**.”*

*A good programmer (...) will be wise to look carefully at the critical code but only after that **code has been identified.**”*

Donald Knuth, 1974

(Computing Surveys, Vol 6, No 4, December 1974)

Prior Paragraph

“In established engineering disciplines a 12 % improvement, easily obtained, is never considered marginal; and I believe the same viewpoint should prevail in software engineering.”

Donald Knuth, 1974

(Computing Surveys, Vol 6, No 4, December 1974)

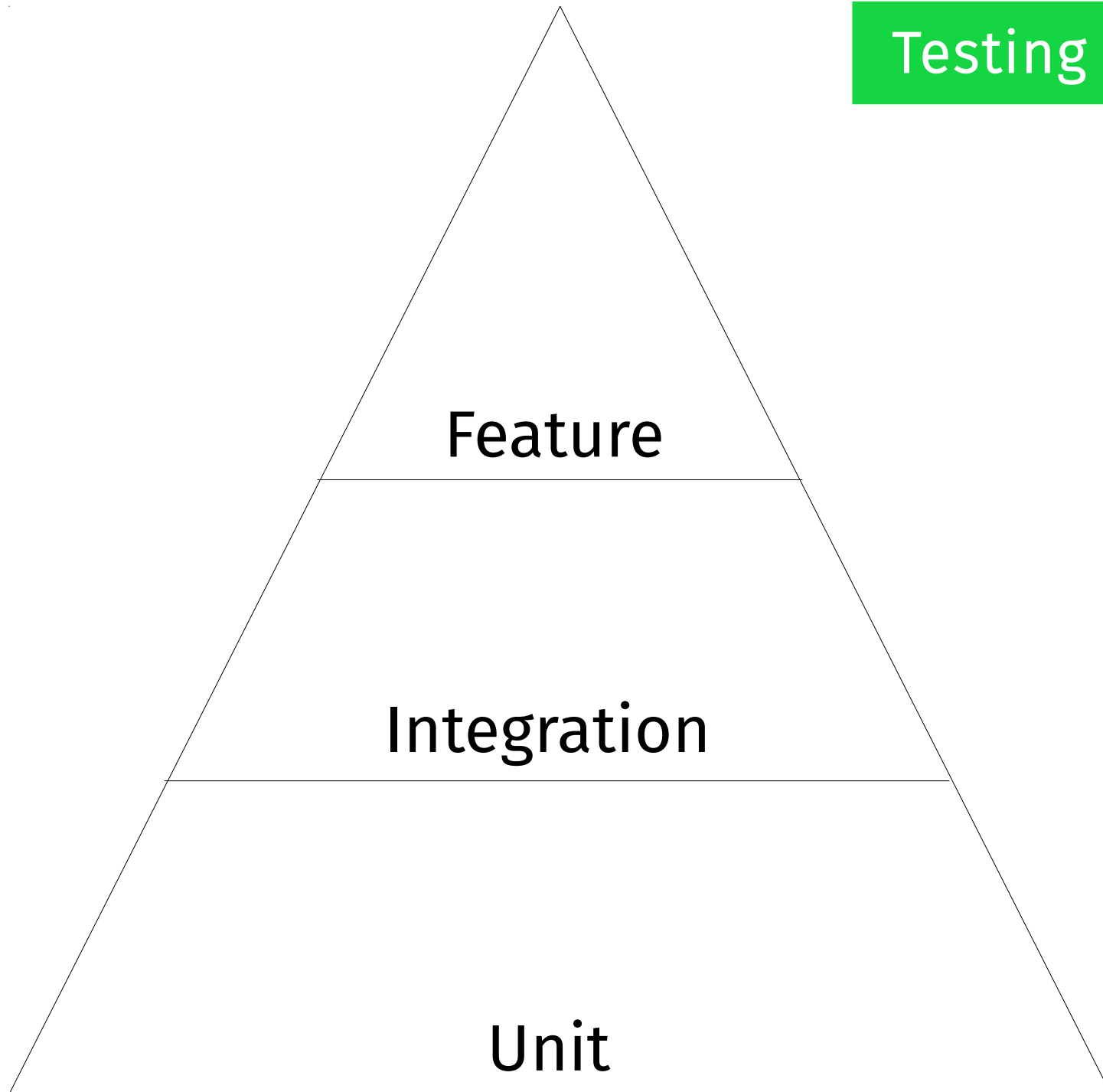
“It is often a *mistake to make a priori judgments* about what parts of a program are really critical, since the universal experience of programmers who have been using measurement tools has been that *their intuitive guesses fail.*”

Donald Knuth, 1974

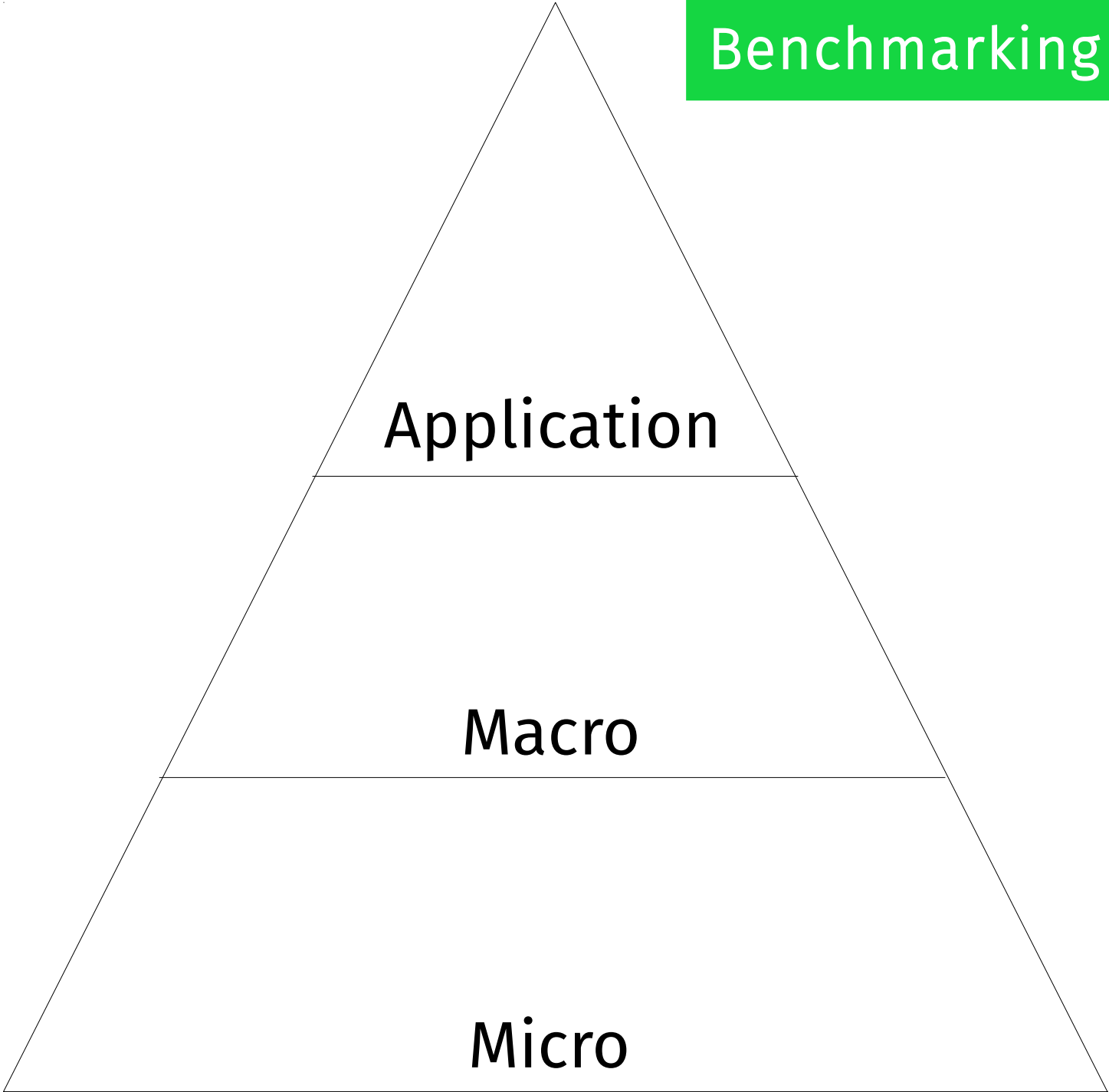
(*Computing Surveys*, Vol 6, No 4, December 1974)

Different **types** of benchmarks

Testing Pyramid



Benchmarking Pyramid



Results

20-updates (bar)

Data table

Latency

Framework overhead

Responses per second at 20 updates per request, Dell servers at ServerCentral (179 tests)

Framework	Performance (higher is better)	Cls	Lng	Plt	FE	Aos	DB	Dos	Orm	IA	Errors
fasthttp-postgresql	3,050 100.0%	Plt	Go	Non	Non	Lin	Pg	Lin	Raw	Rea	0
wt-postgres	2,945 96.6%	Ful	C++	Non	Non	Lin	Pg	Lin	Ful	Rea	0
revenj.jvm	2,873 94.2%	Ful	Jav	Svt	Res	Lin	Pg	Lin	Ful	Rea	0
express-mongodb	2,841 93.1%	Mcr	JS	Non	Non	Lin	Mo	Lin	Ful	Rea	0
cutelyst-pf-pg-raw	2,735 89.7%	Plt	C++	Qt	Non	Lin	Pg	Lin	Raw	Rea	0
cutelyst-uwsgi-nginx	2,717 89.1%	Plt	C++	Qt	ngx	Lin	Pg	Lin	Raw	Rea	0
cutelyst-thread-pg-r	2,699 88.5%	Plt	C++	Qt	Non	Lin	Pg	Lin	Raw	Rea	0
mojolicious	2,479 81.3%	Ful	Prl	Non	Hyp	Lin	Pg	Lin	Raw	Rea	72
fasthttp	2,455 80.5%	Plt	Go	Non	Non	Lin	My	Lin	Raw	Rea	0
wt	2,341 76.8%	Ful	C++	Non	Non	Lin	My	Lin	Ful	Rea	0
ulib-mysql	2,317 76.0%	Plt	C++	Non	ULi	Lin	My	Lin	Mcr	Rea	0
fasthttp-mysql-prefo	2,280 74.8%	Plt	Go	Non	Non	Lin	My	Lin	Raw	Rea	0
cutelyst-pf-mysql-ra	1,996 65.4%	Plt	C++	Qt	Non	Lin	My	Lin	Raw	Rea	0
nodejs	1,982 65.0%	Plt	JS	njs	Non	Lin	My	Lin	Raw	Rea	0
aspnetcore-mvc-raw	1,976 64.8%	Ful	C#	Net	Non	Lin	Pg	Lin	Raw	Rea	0
cutelyst-thread-mysq	1,975 64.8%	Plt	C++	Qt	Non	Lin	My	Lin	Raw	Rea	0
aspnetcore-middlewar	1,955 64.1%	Mcr	C#	Net	Non	Lin	Pg	Lin	Raw	Rea	0
cutelyst-uwsgi-nginx	1,933 63.4%	Plt	C++	Qt	ngx	Lin	My	Lin	Raw	Rea	0
phoenix	1,915 62.8%	Mcr	Eli	Cow	Non	Lin	Pg	Lin	Ful	Rea	0
redstone-postgresql	1,857 60.9%	Mcr	Dar	Non	Non	Lin	Pg	Lin	Mcr	Rea	0

Micro

Macro

Application

Micro

Macro

Application

Components involved



Micro

Macro

Application

Components involved

Setup Complexity



Micro

Macro

Application

Components involved

Setup Complexity

Execution Time



Micro

Macro

Application

Components involved

Setup Complexity

Execution Time

Confidence of Real Impact



Micro

Macro

Application

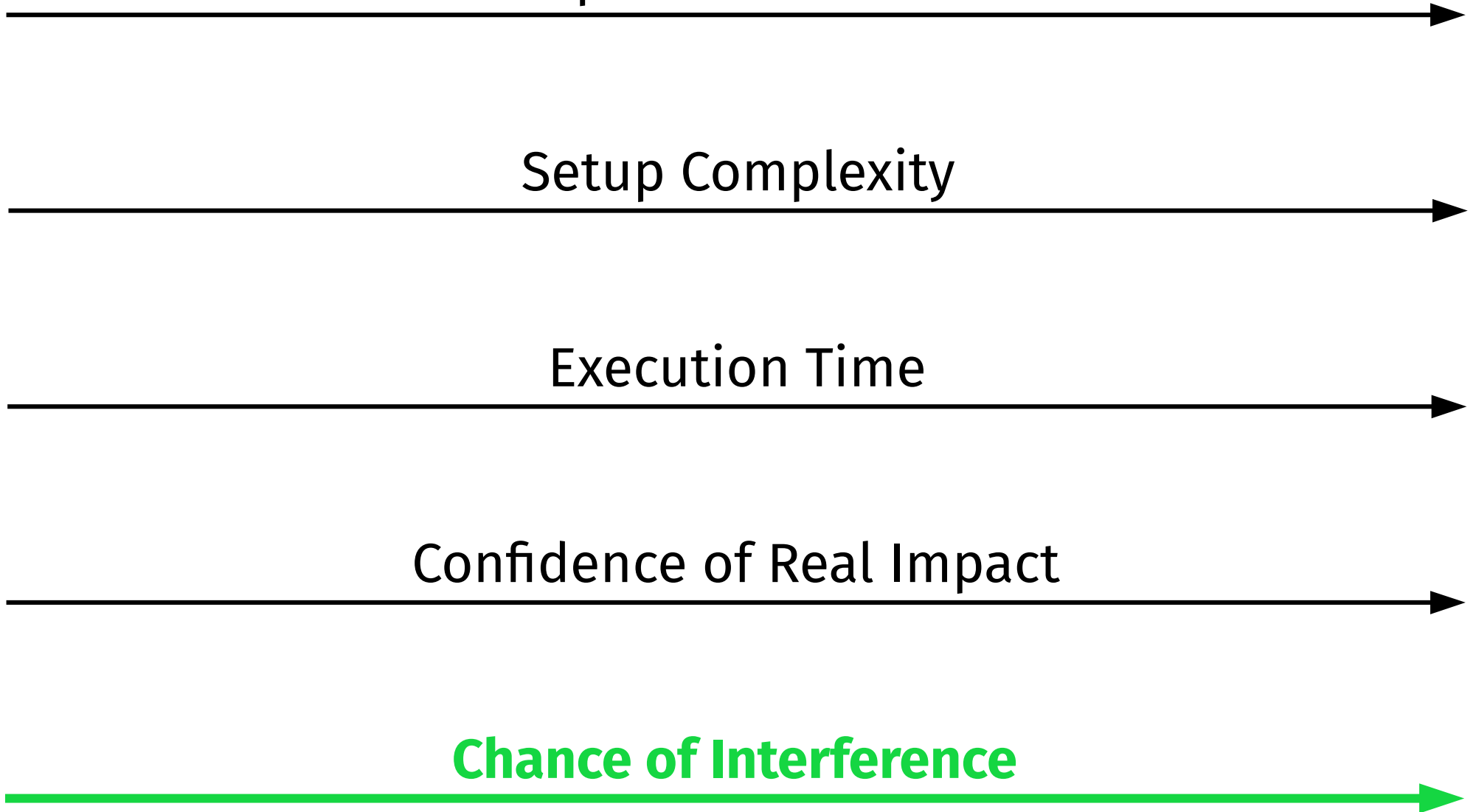
Components involved

Setup Complexity

Execution Time

Confidence of Real Impact

Chance of Interference



Golden Middle

Micro

Macro

Application

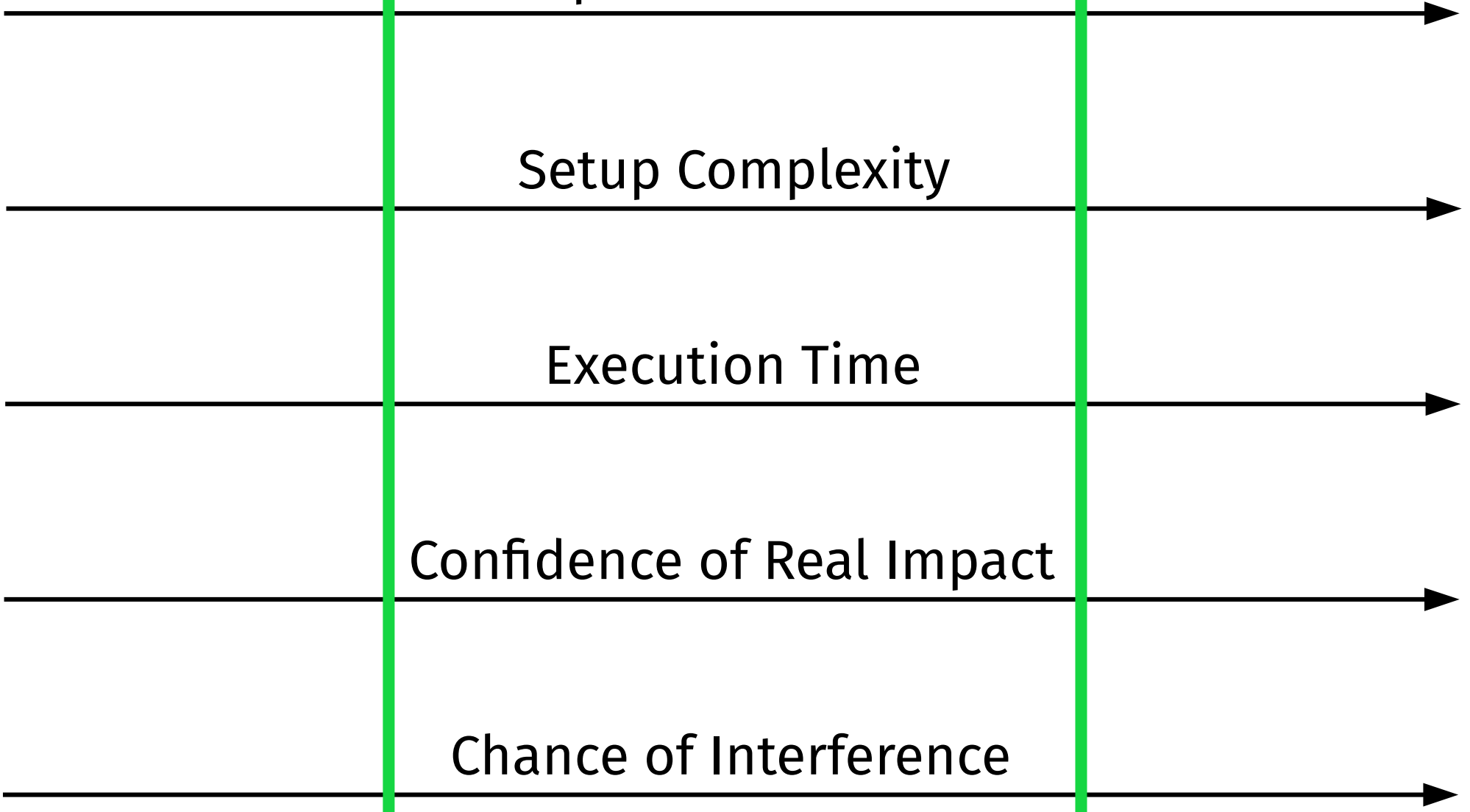
Components involved

Setup Complexity

Execution Time

Confidence of Real Impact

Chance of Interference



Micro

Macro

Application

Components involved



Setup Complexity



Execution Time



Confidence of Real Impact



Chance of Interference



```
# frozen_string_literal: true  
require 'benchmark/ips'
```

```
BASE_STRING =  
  "Some arbitrary string that we want to manipulate"
```

```
Benchmark.ips do |bm|  
  bm.report("gsub") do  
    BASE_STRING.gsub(" ", "_")  
  end
```

```
  bm.report("tr") do  
    BASE_STRING.tr(" ", "_")  
  end
```

```
  bm.compare!  
end
```

micro: tr vs gsub

gsub	619.337k	(± 1.5%)	i/s
tr	2.460M	(± 1.6%)	i/s

Comparison:

tr:	2460218.8	i/s		
gsub:	619336.7	i/s	- 3.97x	slower

```
Benchmark.ips do |benchmark|  
  game_19 = playout_for(19).game_state.game  
  scorer   = Rubykon::GameScorer.new  
  
  benchmark.report '19x19 scoring' do  
    scorer.score game_19  
  end  
end
```

```
Benchmark.ips do |benchmark|  
  benchmark.report '19x19 playout' do  
    game          = Rubykon::Game.new(19)  
    game_state    = Rubykon::GameState.new(game)  
    mcts          = MCTS::Playout.new(game_state)  
    mcts.playout  
  end  
end
```

Application: tree search

```
Benchmark.avg do |benchmark|  
  game_19          = Rubykon::Game.new(19)  
  game_state_19   = Rubykon::GameState.new game_19  
  mcts             = MCTS::MCTS.new  
  
  benchmark.config warmup: 180, time: 180  
  
  benchmark.report "19x19 1_000 iterations" do  
    mcts.start game_state_19, 1_000  
  end  
end
```

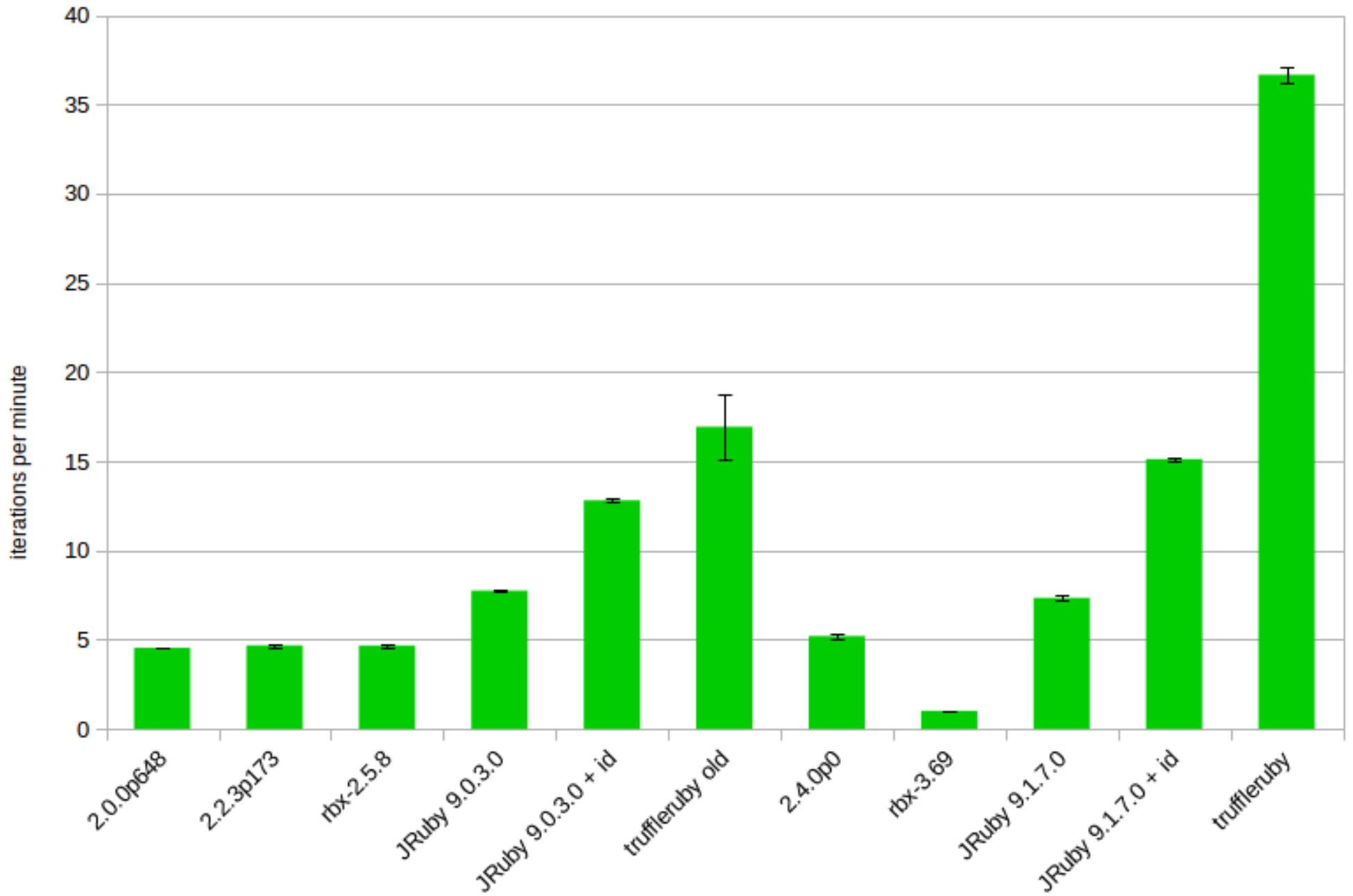
Application: tree search

```
Benchmark.avg do |benchmark|  
  game_19 = Rubykon::Game.new(19)  
  game_state_19 = Rubykon::GameState.new game_19  
  mcts = MCTS::MCTS.new  
  
  benchmark.config warmup: 180, time: 180  
  
  benchmark.report "19x19 1_000 iterations" do  
    mcts.start game_state_19, 1_000  
  end  
end
```

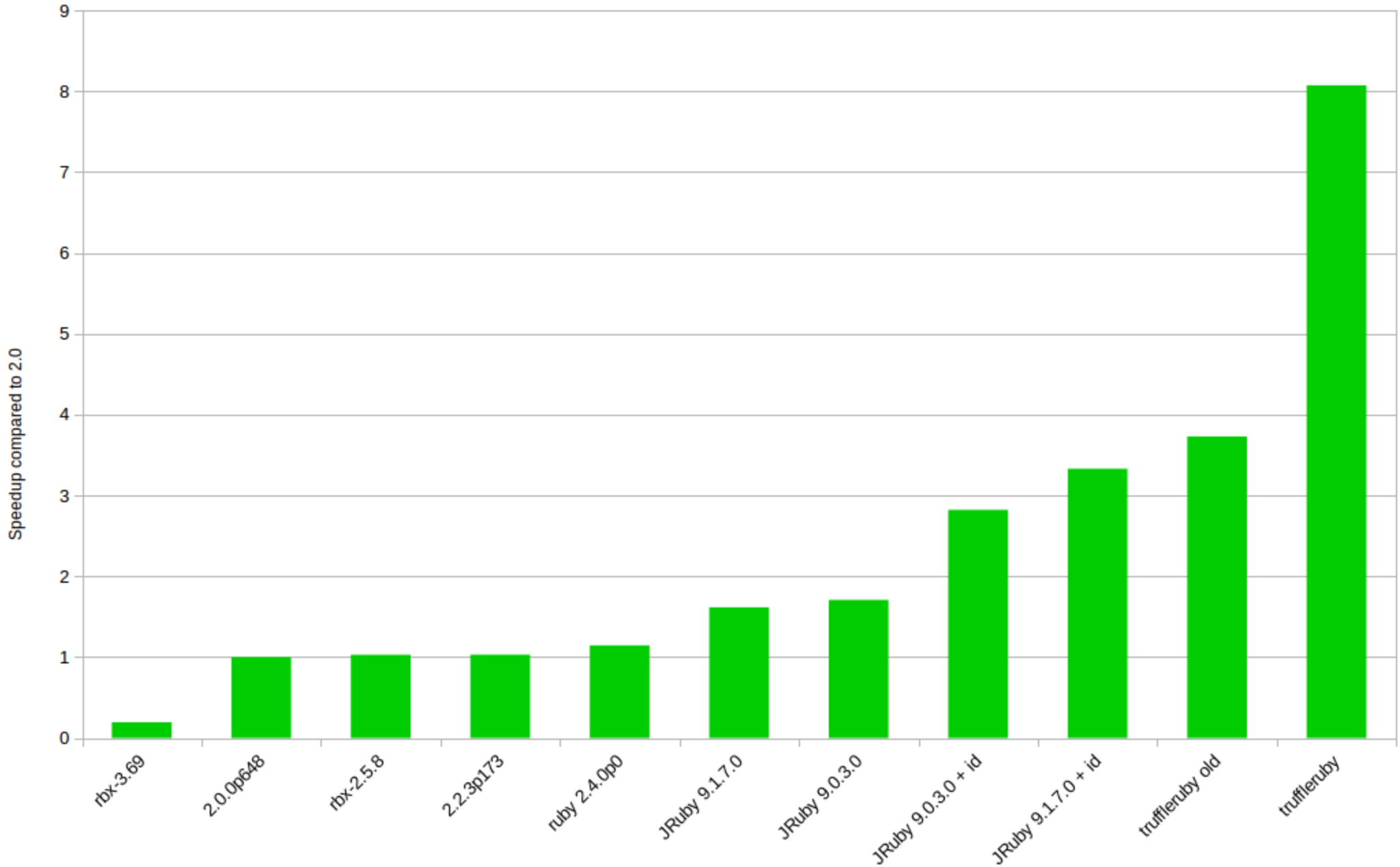
Application: tree search

```
Benchmark.avg do |benchmark|  
  game_19          = Rubykon::Game.new(19)  
  game_state_19   = Rubykon::GameState.new game_19  
  mcts             = MCTS::MCTS.new  
  
  benchmark.config warmup: 180, time: 180  
  
  benchmark.report "19x19 1_000 iterations" do  
    mcts.start game_state_19, 1_000  
  end  
end
```

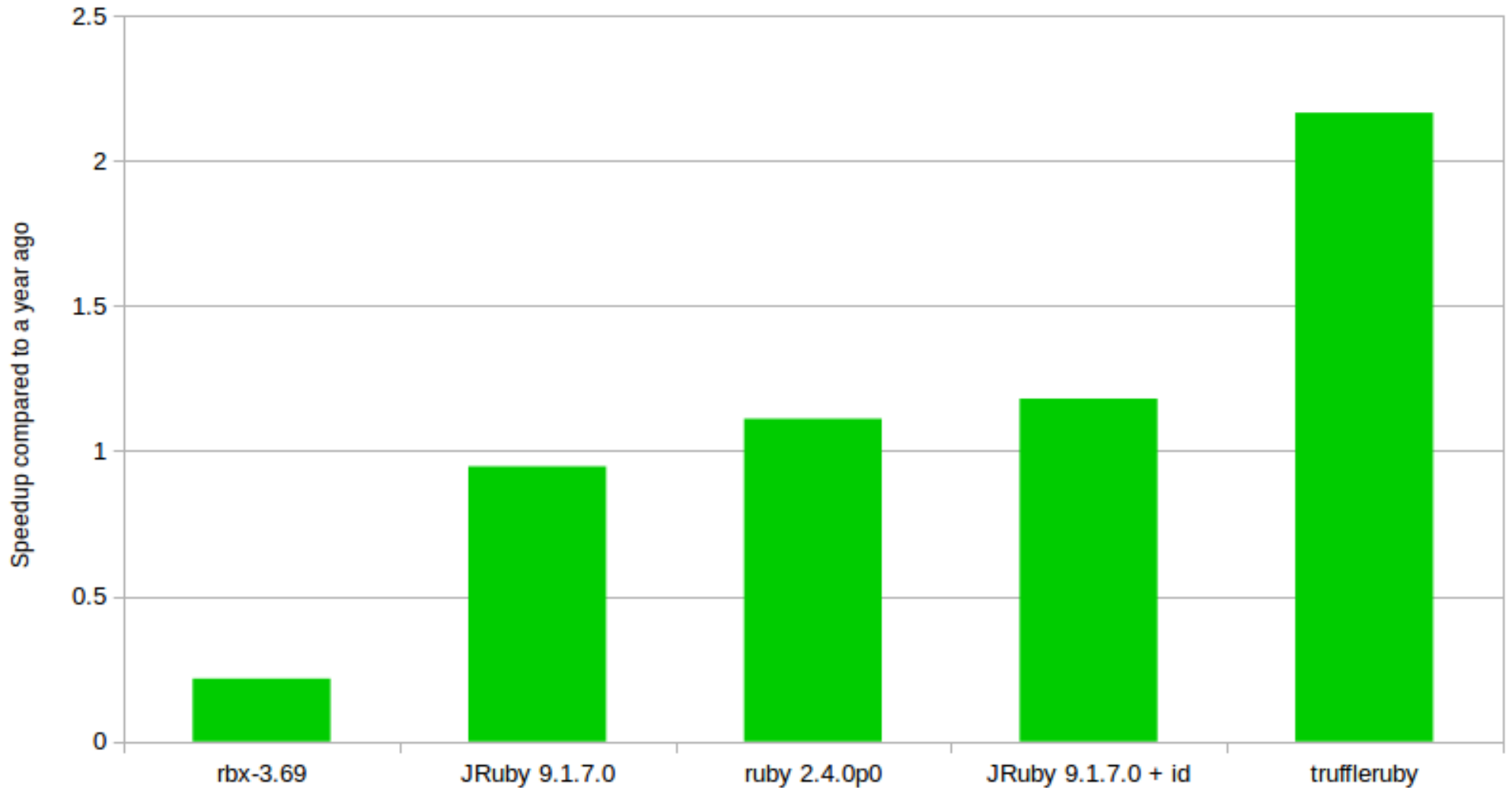
Great ruby rumble



Speedup relative to 2.0



Relative to a year ago





Good Benchmarking

What are you benchmarking for?

System Specification

- Ruby 2.4.1 / JRuby 9.1.8.0 on OpenJDK 8
- Elixir 1.3.4
- Erlang 19.1
- i5-7200U – 2 x 2.5GHz (Up to 3.10GHz)
- 8GB RAM
- Linux Mint 18.1 - 64 bit (Ubuntu 16.04 base)
- Linux Kernel 4.8.0

Interference free Environment



An aerial photograph of a construction site. A tall orange tower crane stands in the center. The building under construction is partially covered in green safety netting. The ground is cluttered with construction materials, including stacks of rebar, wooden forms, and blue skips. In the foreground, there are white site offices, a green skip, and a red pallet truck. The background shows a city street with trees and buildings.

Correct & Meaningful Setup

An aerial photograph of a construction site. A tall orange tower crane stands in the center. The site is filled with construction materials, including stacks of concrete blocks, rebar, and wooden formwork. Scaffolding and green safety netting are visible on the structures. In the foreground, there are white storage containers, a blue dumpster, and a small green container. The background shows a city street with trees and buildings.

RAILS_ENV=performance

Logging & Friends

[info] GET /

[debug] Processing by Rumbi.PageController.index/2

Parameters: %{}

Pipelines: [:browser]

[info] Sent 200 in 46ms

[info] GET /sessions/new

[debug] Processing by Rumbi.SessionController.new/2

Parameters: %{}

Pipelines: [:browser]

[info] Sent 200 in 5ms

[info] GET /users/new

[debug] Processing by Rumbi.UserController.new/2

Parameters: %{}

Pipelines: [:browser]

[info] Sent 200 in 7ms

[info] POST /users

[debug] Processing by Rumbi.UserController.create/2

Parameters: %{"_csrf_token" =>

"NUEUdRMNAiBfIHENwZkFA05PgAOJgAAf0ACXJqCjI7YojW+trdjdg==", "_utf8" => "✓", "user" =>

%{"name" => "asdasd", "password" => "[FILTERED]", "username" => "Homer"}}

Pipelines: [:browser]

[debug] QUERY OK db=0.1ms

begin []

[debug] QUERY OK db=0.9ms

INSERT INTO "users" ("name","password_hash","username","inserted_at","updated_at") VALUES

(\$1,\$2,\$3,\$4,\$5) RETURNING "id" ["asdasd",

"\$2b\$12\$.qY/kpo0Dec7vMK1ClJoC.Lw77c3oGllX7uieZILMIFh2hFpJ3F.C", "Homer", {{2016, 12, 2}}

{14, 10, 28, 0}}, {{2016, 12, 2}, {14, 10, 28, 0}}]

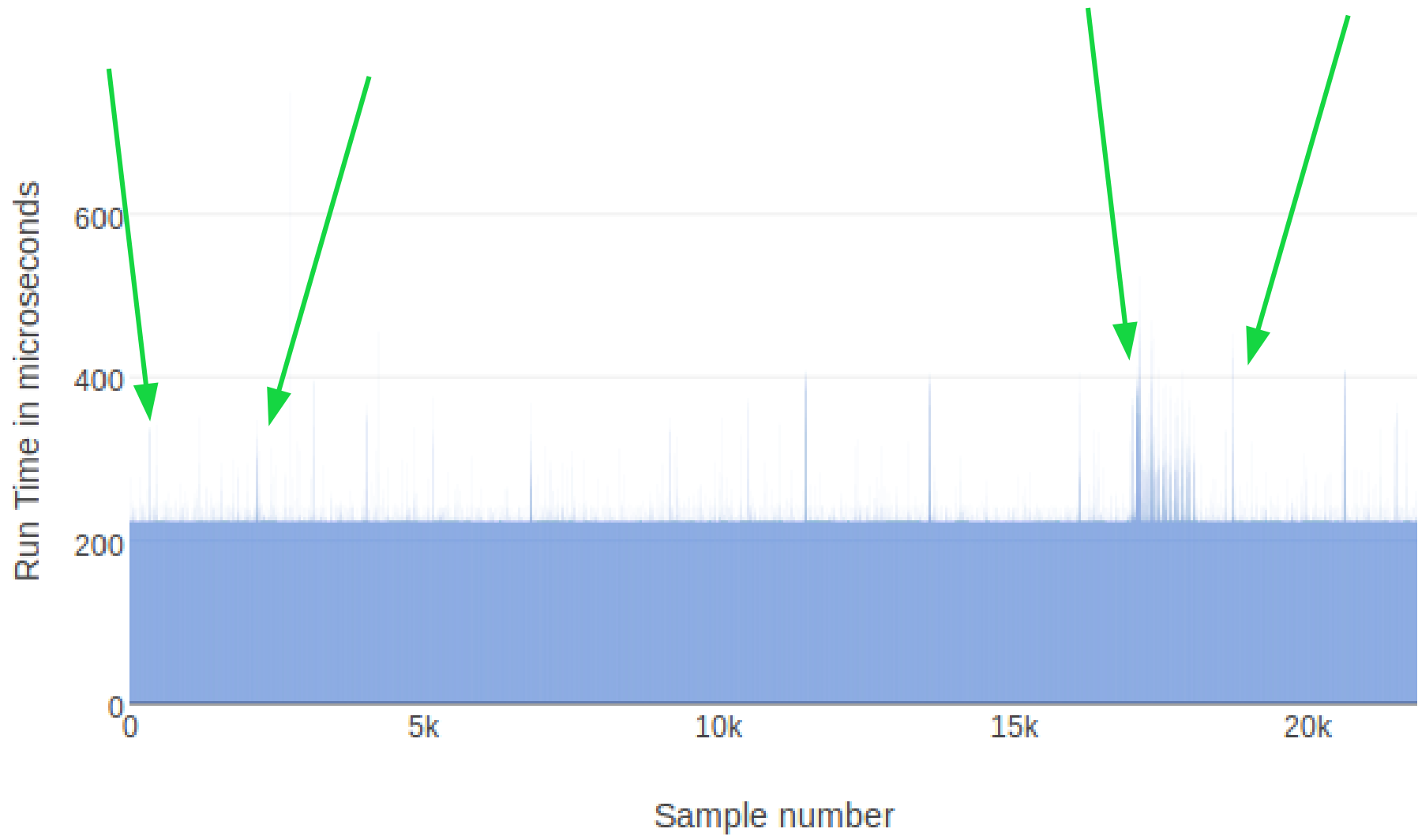


Warmup

Garbage Collection



Enum.each Row Run Times



Inputs matter!



```
Benchee.run %{
  "Using LatestCourierLocation" => fn(courier_id) ->
    LatestCourierLocation
    |> CourierLocation.with_courier_ids(courier_id)
    |> Repo.one
end,
  "with_courier_ids + order" => fn(courier_id) ->
    CourierLocation.with_courier_ids(courier_id)
    |> Ecto.Query.order_by(desc: :time)
    |> Ecto.Query.limit(1)
    |> Repo.one
end,
  "full custom" => fn(courier_id) ->
    CourierLocation
    |> Ecto.Query.where(courier_id: ^courier_id)
    |> Ecto.Query.order_by(desc: :time)
    |> Ecto.Query.limit(1)
    |> Repo.one
end
}
```

```
Benchee.run %{  
  "Using LatestCourierLocation" => fn(courier_id) ->  
    LatestCourierLocation  
    |> CourierLocation.with_courier_ids(courier_id)  
    |> Repo.one  
end,  
  "with_courier_ids + order" => fn(courier_id) ->  
    CourierLocation.with_courier_ids(courier_id)  
    |> Ecto.Query.order_by(desc: :time)  
    |> Ecto.Query.limit(1)  
    |> Repo.one  
end,  
  "full custom" => fn(courier_id) ->  
    CourierLocation  
    |> Ecto.Query.where(courier_id: ^courier_id)  
    |> Ecto.Query.order_by(desc: :time)  
    |> Ecto.Query.limit(1)  
    |> Repo.one  
end  
}
```

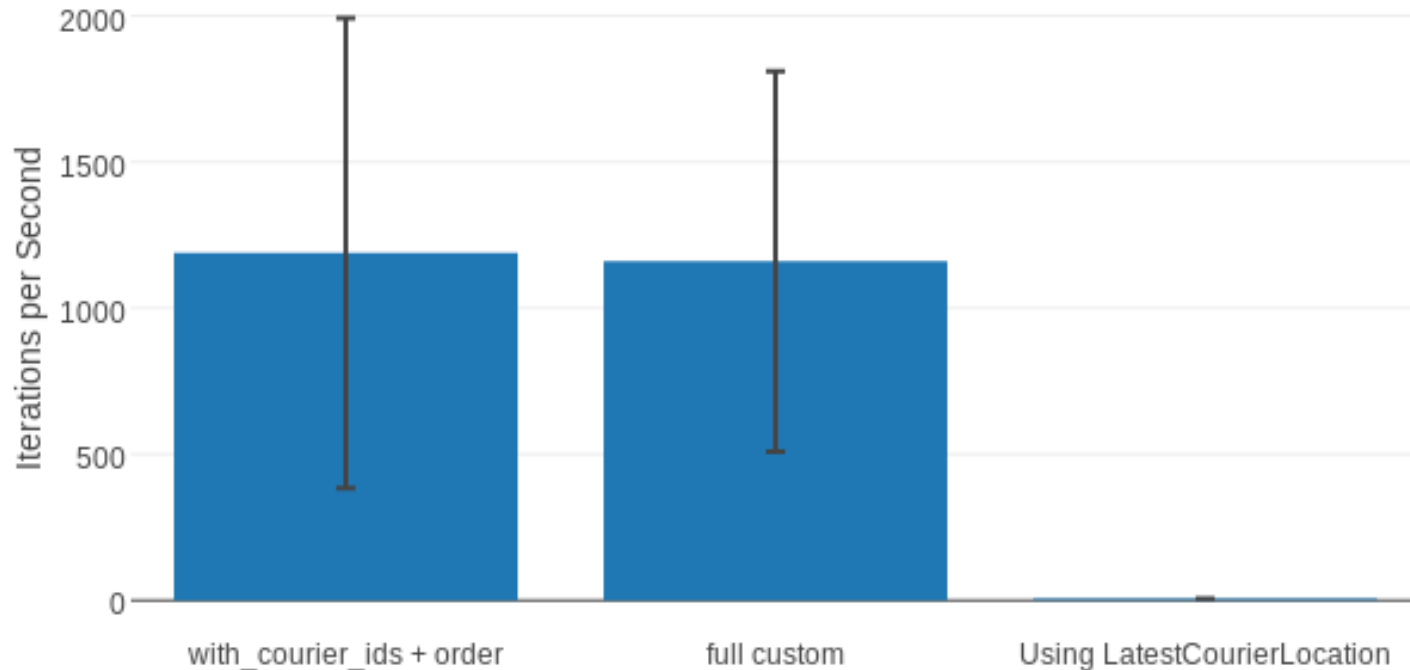
```
Benchee.run %{  
  "Using LatestCourierLocation" => fn(courier_id) ->  
    LatestCourierLocation  
    |> CourierLocation.with_courier_ids(courier_id)  
    |> Repo.one  
end,  
  "with_courier_ids + order" => fn(courier_id) ->  
    CourierLocation.with_courier_ids(courier_id)  
    |> Ecto.Query.order_by(desc: :time)  
    |> Ecto.Query.limit(1)  
    |> Repo.one  
end,  
  "full custom" => fn(courier_id) ->  
    CourierLocation  
    |> Ecto.Query.where(courier_id: ^courier_id)  
    |> Ecto.Query.order_by(desc: :time)  
    |> Ecto.Query.limit(1)  
    |> Repo.one  
end  
}
```

Only difference

```
Benchee.run %{  
  "Using LatestCourierLocation" => fn(courier_id) ->  
    LatestCourierLocation  
    |> CourierLocation.with_courier_ids(courier_id)  
    |> Repo.one  
end,  
  "with_courier_ids + order" => fn(courier_id) ->  
    CourierLocation.with_courier_ids(courier_id)  
    |> Ecto.Query.order_by(desc: :time)  
    |> Ecto.Query.limit(1)  
    |> Repo.one  
end,  
  "full custom" => fn(courier_id) ->  
    CourierLocation  
    |> Ecto.Query.where(courier_id: ^courier_id)  
    |> Ecto.Query.order_by(desc: :time)  
    |> Ecto.Query.limit(1)  
    |> Repo.one  
end  
}
```

Another job well done?

Average Iterations per Second (Big 2.3 Million locations)



Name	ips	average	deviation	median
with_courier_ids + order	1.19 K	841.44 μ s	$\pm 67.64\%$	675.00 μ s
full custom	1.16 K	862.36 μ s	$\pm 56.06\%$	737.00 μ s
Using LatestCourierLocation	0.00603 K	165897.47 μ s	$\pm 2.33\%$	165570.00 μ s

Comparison:

with_courier_ids + order	1.19 K
full custom	1.16 K - 1.02x slower
Using LatestCourierLocation	0.00603 K - 197.16x slower

Inputs to the rescue!

```
inputs = %{  
  "Big 2.3 Million locations" => 3799,  
  "No locations"             => 8901,  
  "~200k locations"          => 4238,  
  "~20k locations"           => 4201  
}
```

```
Benchee.run %{  
  ...  
  "full custom" => fn(courier_id) ->  
    CourierLocation  
    |> Ecto.Query.where(courier_id: ^courier_id)  
    |> Ecto.Query.order_by(desc: :time)  
    |> Ecto.Query.limit(1)  
    |> Repo.one  
  end  
}, inputs: inputs, time: 25, warmup: 5
```

With input Big 2.3 Million locations

Comparison:

with_courier_ids + order	1.19 K	
full custom	1.16 K	- 1.02x slower
Using LatestCourierLocation	0.00603 K	- 197.16x slower

With input ~200k locations

Comparison:

Using LatestCourierLocation	3.66	
full custom	0.133	- 27.57x slower
with_courier_ids + order	0.132	- 27.63x slower

With input ~20k locations

Comparison:

Using LatestCourierLocation	38.12	
full custom	0.122	- 312.44x slower
with_courier_ids + order	0.122	- 313.33x slower

With input No locations

Comparison:

Using LatestCourierLocation	2967.48	
full custom	0.114	- 25970.57x slower
with_courier_ids + order	0.114	- 26046.06x slower

With input Big 2.3 Million locations

Comparison:

with_courier_ids + order	1.19 K	
full custom	1.16 K	- 1.02x slower
Using LatestCourierLocation	0.00603 K	- 197.16x slower

With input ~200k locations

Comparison:

Using LatestCourierLocation	3.66	
full custom	0.133	- 27.57x slower
with_courier_ids + order	0.132	- 27.63x slower

With input ~20k locations

Comparison:

Using LatestCourierLocation	38.12	
full custom	0.122	- 312.44x slower
with_courier_ids + order	0.122	- 313.33x slower

With input No locations

Comparison:

Using LatestCourierLocation	2967.48	
full custom	0.114	- 25970.57x slower
with_courier_ids + order	0.114	- 26046.06x slower

With input Big 2.3 Million locations

Comparison:

with_courier_ids + order	1.19 K	
full custom	1.16 K	- 1.02x slower
Using LatestCourierLocation	0.00603 K	- 197.16x slower

With input ~200k locations

Comparison:

Using LatestCourierLocation	3.66	
full custom	0.133	- 27.57x slower
with_courier_ids + order	0.132	- 27.63x slower

With input ~20k locations

Comparison:

Using LatestCourierLocation	38.12	
full custom	0.122	- 312.44x slower
with_courier_ids + order	0.122	- 313.33x slower

With input No locations

Comparison:

Using LatestCourierLocation	2967.48	
full custom	0.114	- 25970.57x slower
with_courier_ids + order	0.114	- 26046.06x slower

With input Big 2.3 Million locations

Comparison:

full custom	3921.12	
with_courier_ids + order	23.05	- 170.09x slower
Using LatestCourierLocation	5.98	- 655.74x slower

With input ~200k locations

Comparison:

full custom	4272.84	
with_courier_ids + order	14.20	- 300.91x slower
Using LatestCourierLocation	3.80	- 1125.59x slower

With input ~20k locations

Comparison:

full custom	3792.97	
with_courier_ids + order	78.93	- 48.06x slower
Using LatestCourierLocation	35.62	- 106.47x slower

With input No locations

Comparison:

full custom	5.14 K	
with_courier_ids + order	3.87 K	- 1.33x slower
Using LatestCourierLocation	3.29 K	- 1.56x slower

With input Big 2.3 Million locations

Comparison:

full custom	3921.12	
with_courier_ids + order	23.05	- 170.09x slower
Using LatestCourierLocation	5.98	- 655.74x slower

With input ~200k locations

Comparison:

full custom	4272.84	
with_courier_ids + order	14.20	- 300.91x slower
Using LatestCourierLocation	3.80	- 1125.59x slower

With input ~20k locations

Comparison:

full custom	3792.97	
with_courier_ids + order	78.93	- 48.06x slower
Using LatestCourierLocation	35.62	- 106.47x slower

With input No locations

Comparison:

full custom	5.14 K	
with_courier_ids + order	3.87 K	- 1.33x slower
Using LatestCourierLocation	3.29 K	- 1.56x slower

Insertion Time

with an index on courier_id and one on time

Name	ips	average	deviation	median
Updating a location	366.90	2.73 ms	±36.35%	2.29 ms

with a combined index on courier_id and time

Name	ips	average	deviation	median
Updating a location	283.41	3.53 ms	±52.18%	2.77 ms

Excursion into Statistics



Average

`average = total_time / iterations`

Standard Deviation

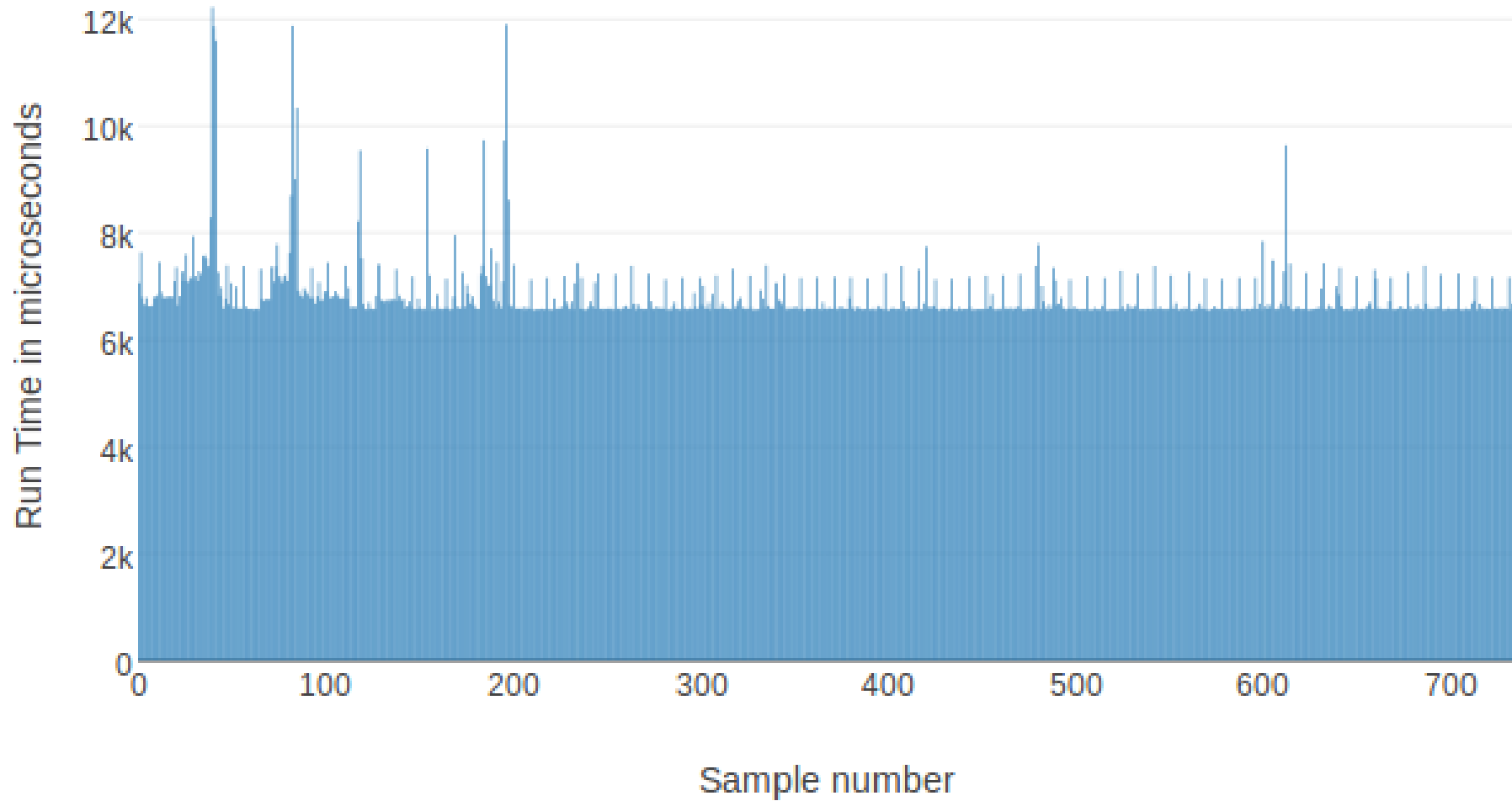
```
defp standard_deviation(samples, average, iterations) do
  total_variance = Enum.reduce samples, 0, fn(sample, total) ->
    total + :math.pow((sample - average), 2)
  end
  variance = total_variance / iterations
  :math.sqrt variance
end
```

Spread of Values

```
defp standard_deviation(samples, average, iterations) do
  total_variance = Enum.reduce samples, 0, fn(sample, total) ->
    total + :math.pow((sample - average), 2)
  end
  variance = total_variance / iterations
  :math.sqrt variance
end
```

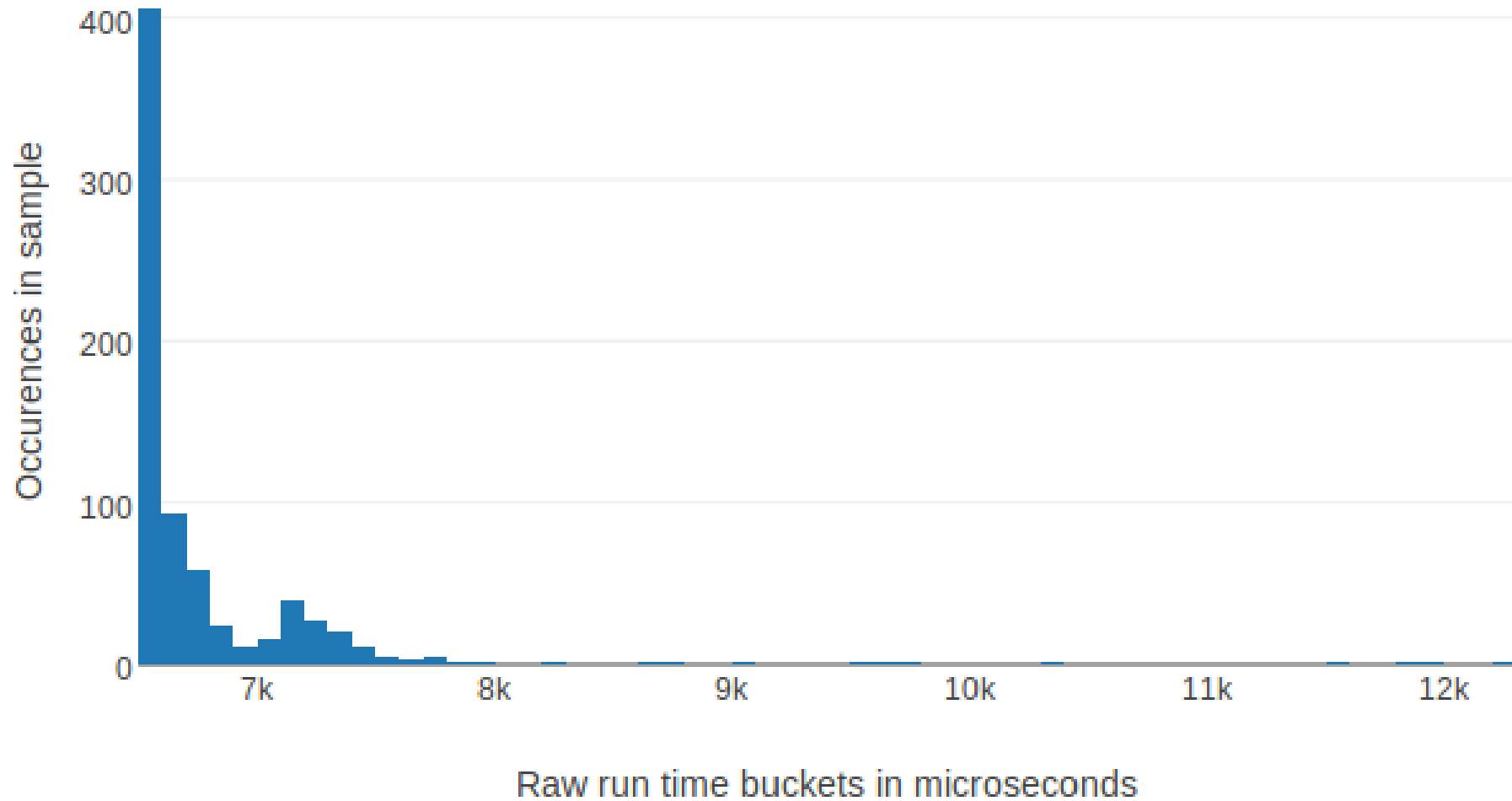
Raw Run Times

`sort_by(-value)` Raw Run Times



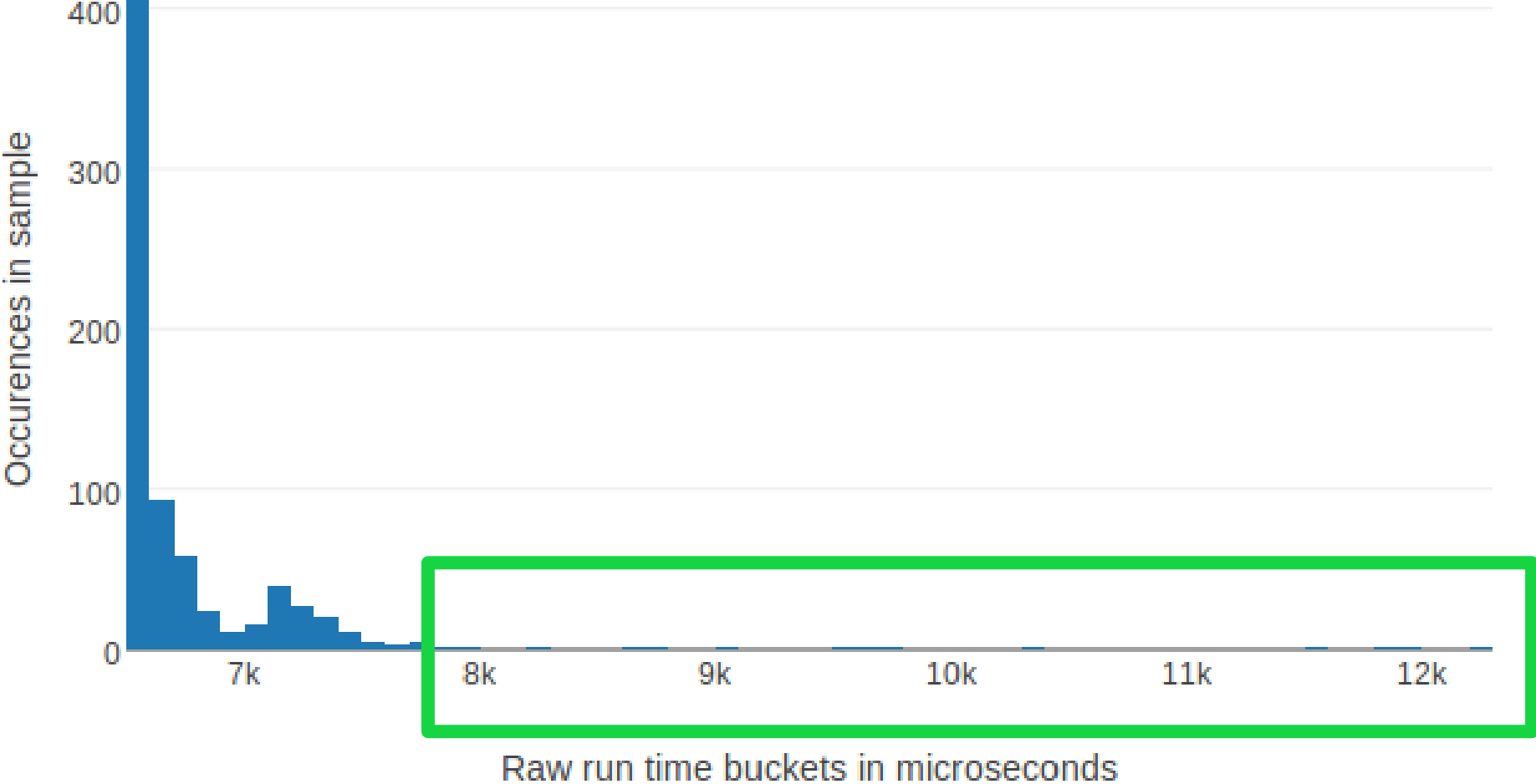
Histogram

`sort_by(-value)` Run Times Histogram



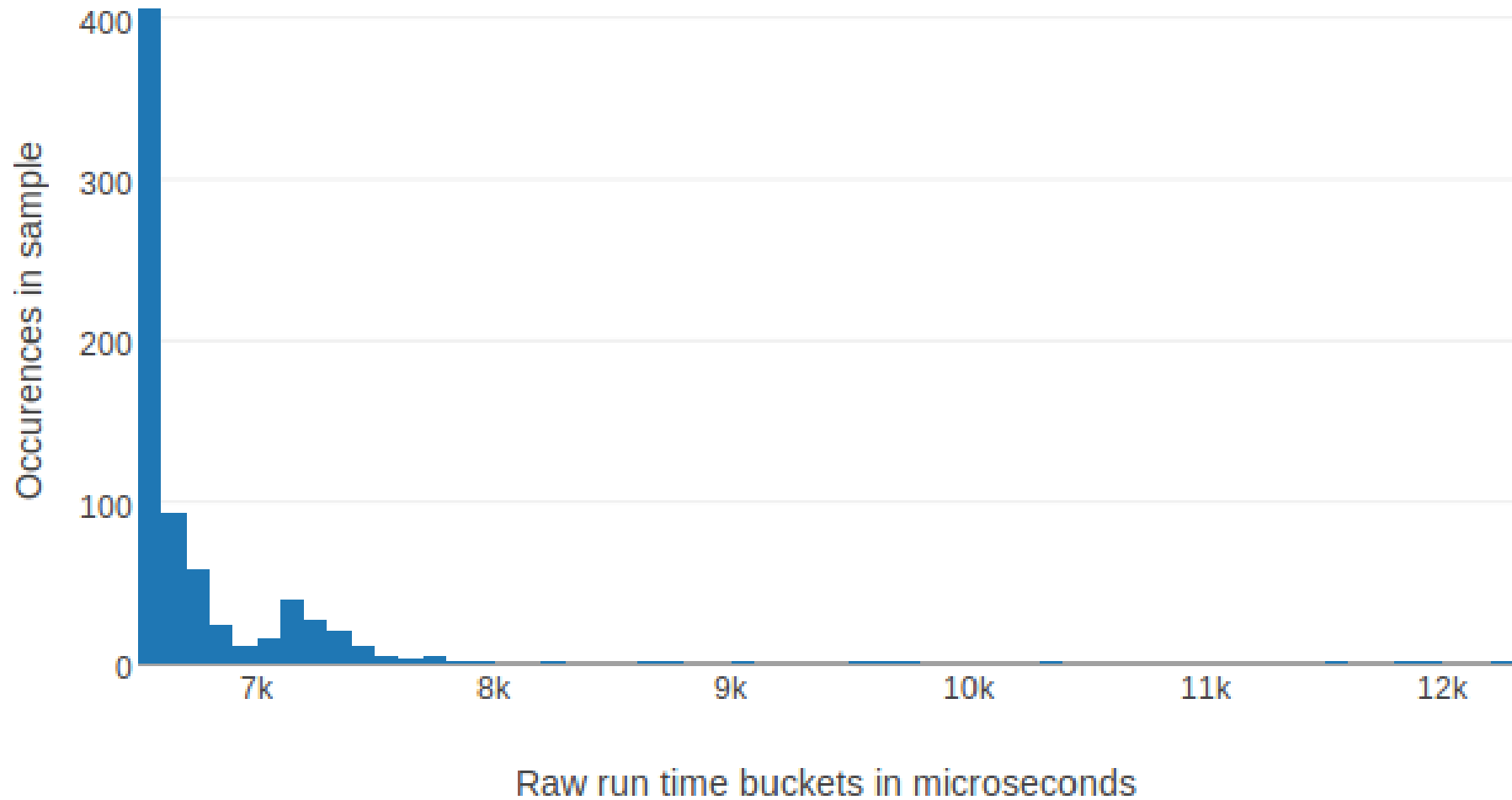
Outliers

sort_by(-value) Run Times Histogram



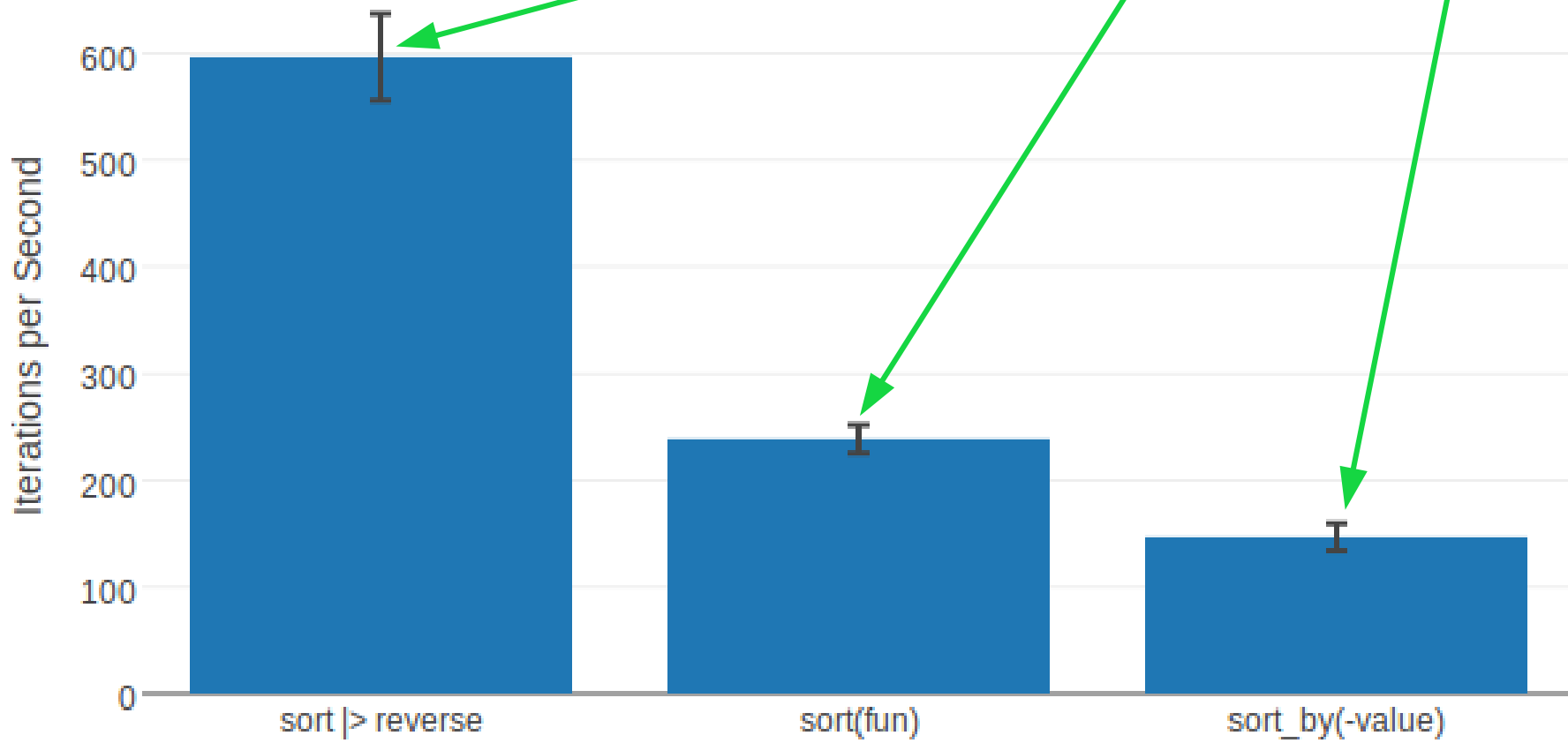
Low Standard Deviation

sort_by(-value) Run Times Histogram



Standard Deviation

Average Iterations per Second



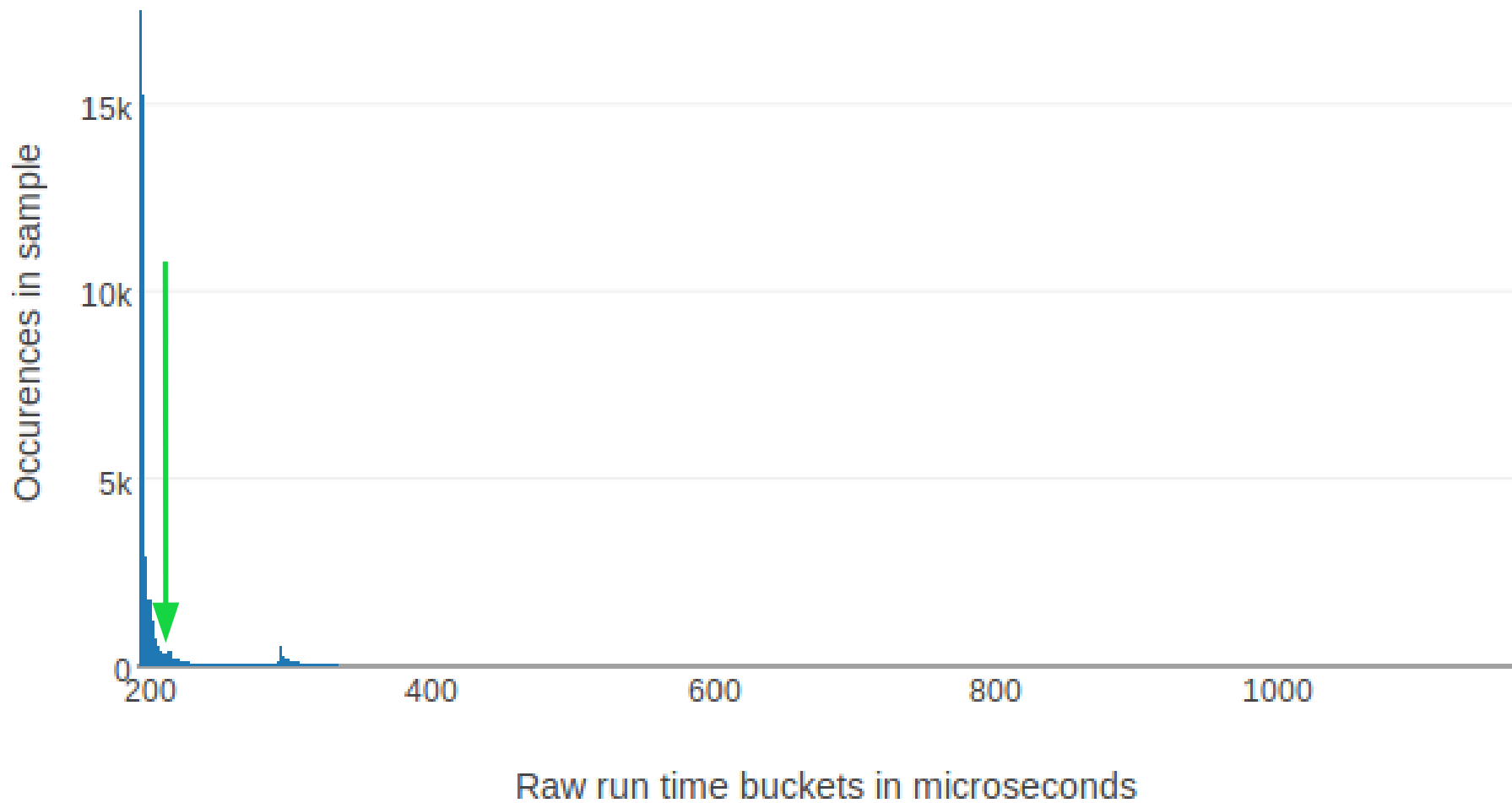
Median

```
defp compute_median(run_times, iterations) do
  sorted = Enum.sort(run_times)
  middle = div(iterations, 2)

  if Integer.is_odd(iterations) do
    sorted |> Enum.at(middle) |> to_float
  else
    (Enum.at(sorted, middle) +
     Enum.at(sorted, middle - 1)) / 2
  end
end
```

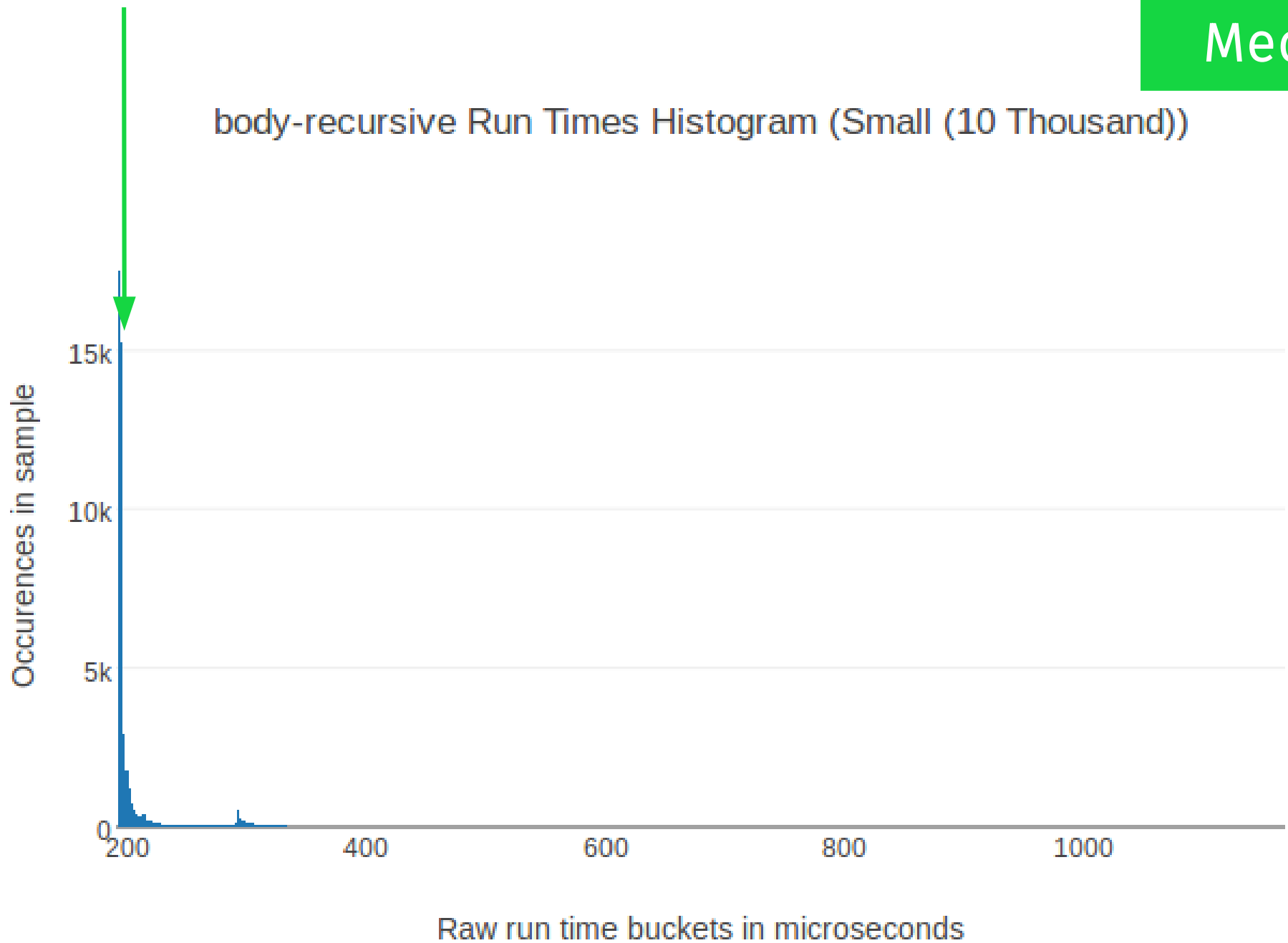
Average

body-recursive Run Times Histogram (Small (10 Thousand))



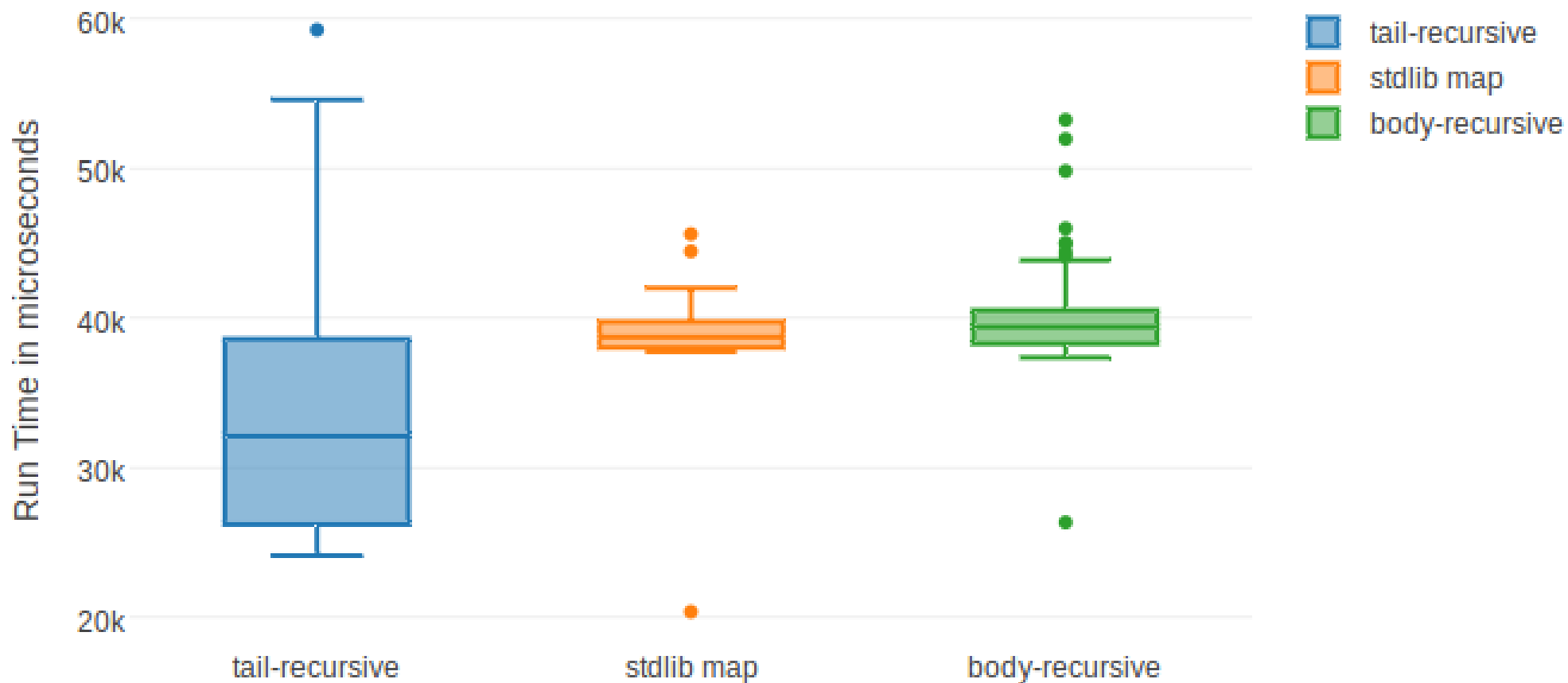
Median

body-recursive Run Times Histogram (Small (10 Thousand))



Boxplot

Run Time Boxplot (Big (1 Million))



A transformation of inputs

config

```
|> Benchee.init  
|> Benchee.system  
|> Benchee.benchmark("job", fn -> magic end)  
|> Benchee.measure  
|> Benchee.statistics  
|> Benchee.Formatters.Console.output  
|> Benchee.Formatters.HTML.output
```

Enjoy Benchmarking! ❤️

Tobias Pfeiffer

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github.com/evanphx/benchmark-ips

github.com/PragTob/benchee



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